

**CLAIMS**

- 1 1. A method for producing a craft project, the method comprising:  
2 displaying a graphical workspace on a display screen;  
3 placing a plurality of images in the graphical workspace for  
4 inclusion in the craft project;  
5 producing a composite image from the plurality of images in the  
6 workspace; and  
7 converting the composite image into instructional information used  
8 to produce the craft project.
- 1 2. The method of claim 1, wherein the craft project is bead-working.
- 1 3. The method of claim 1, wherein the craft project is sewing a likeness of a  
2 needlecraft pattern onto a piece of material.
- 1 4. The method of claim 1, wherein the instructional information includes a  
2 needlecraft pattern having a plurality of thread positions, and wherein  
3 the step of converting includes mapping each thread position to a pixel of  
4 the composite image and associating that thread position with a color of  
5 that pixel.
- 1 5. The method of claim 4, wherein the step of converting includes  
2 mapping each thread position to a thread type based on the color  
3 associated with that thread position.

- 1     6.     The method of claim 1, wherein instructional information includes  
2           symbols that are assigned to thread colors and associated with thread  
3           positions in a needlecraft pattern.
- 1     7.     The method of claim 1, wherein the instructional information indicates  
2           which of those threads that are part of the craft project correspond to  
3           threads currently possessed by a craft worker.
- 1     8.     The method of claim 1, further comprising accessing by a client system  
2           at a server system a Web page with an applet that produces the  
3           graphical workspace when the Web page is displayed at the client  
4           system.
- 1     9.     The method of claim 1, further comprising associating a third-party  
2           identifier and a monetary value with one of the images of the plurality of  
3           images, and paying the monetary value to a third party identified by the  
4           identifier if the one image is selected for inclusion in the craft project.
- 1     10.    The method of claim 1, further comprising associating a third-party  
2           identifier and a monetary value with one of the images of the plurality of  
3           images, and paying the monetary value to a third party identified by the  
4           identifier if the one image is transmitted to a client system.

11. The method of claim 1, further comprising transmitting an image from a client system to a publicly accessible database managed by a server system for possible inclusion in the craft project.

12. The method of claim 1, wherein the instructional information includes machine-readable instructions that direct sewing means to produce a likeness of a needlecraft pattern on a piece of material.

13. A method for producing a craft project, the method comprising:  
transmitting a Web page to a client system, the Web page  
producing a graphical workspace on a display screen of the client system  
and enabling a user of the client system to produce a composite image  
from a plurality of images;  
receiving the composite image from the client system over a  
network; and  
converting the composite image into instructional information for  
use in generating the craft project.

14. The method of claim 13, further comprising charging a financial account of a user of the client system to pay a party that provided an image transmitted to the client system for inclusion in the craft project.

15. The method of claim 13, further comprising charging a financial account of a user of the client system to pay a party that provided an image included in the composite image.

1 16. The method of claim 13, wherein the instructional information includes  
2 machine-readable instructions that direct sewing means to produce a  
3 likeness of a needlecraft pattern on a piece of material.

1 17. A network comprising a client system connected to a server system, the  
2 client system executing browser software for accessing a Web page  
3 hosted by the server system, the Web page producing a graphical  
4 workspace on a screen display at the client system when downloaded  
5 from the server system, the Web page enabling a user of the client  
6 system to generate a composite image from a plurality of images placed  
7 into the graphical workspace by the user, the client system transmitting  
8 the composite image to the server system for conversion into  
9 instructional information for producing a craft project.

1 18. The network of claim 17, wherein the server system includes memory for  
2 storing images in private and public databases.

1 19. The network of claim 17, wherein one or more of the images stored in a  
2 public database at the server system are associated with a third party  
3 and are assigned a monetary value.

1 20. The network of claim 17, wherein the instructional information includes  
2 machine-readable instructions that direct sewing means to produce a  
3 likeness of a needlecraft pattern on a piece of material.